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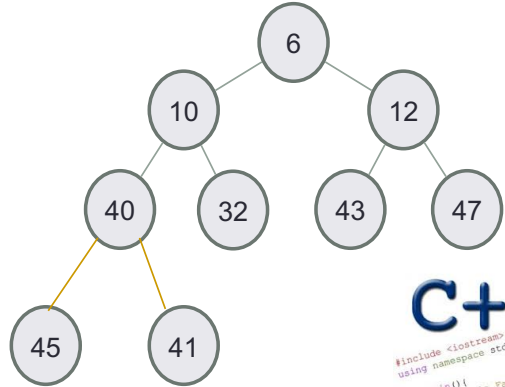
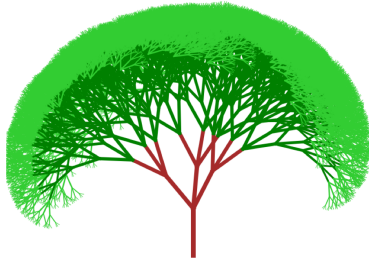
# Recursion

a.k.a., CS's version of mathematical induction

*As close as CS gets to magic*



## Problem Solving with Computers-I

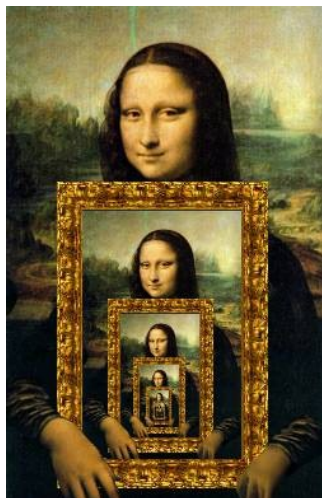


C++

```
#include <iostream>
using namespace std;
int main()
{
    cout << "Hola Facebook!\n";
    return 0;
}
```

# Let recursion draw you in....

- Recursion occurs when something is described in terms of itself

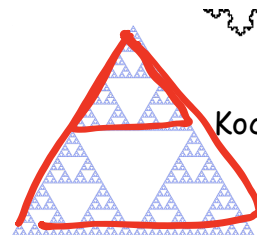
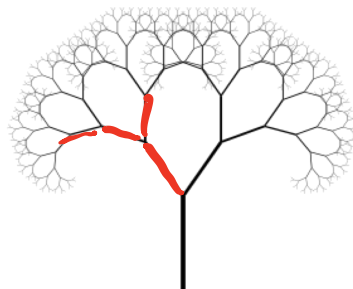


Visual representations of recursion

Recursive names

**GNU IS NOT UNIX**

Fractals



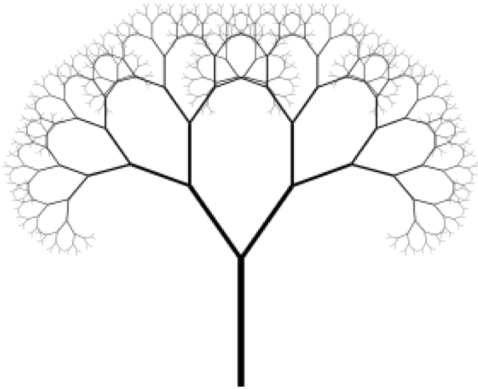
Sierpinski triangle



Koch's snowflake

# Recursion: A way of solving problems in CS

- Solve the simplest case of the problem
- Solve the general case by describing the problem in terms of a smaller version of itself



An everyday example:

To wash the dishes in the sink:

If there are no more dishes

you are done!

else:

Wash the dish on top of the stack

Wash the *remaining* dishes in the sink

# Thinking *recursively*

$$\begin{aligned} N! &= N * (N-1)! , \text{ if } N > 1 \\ &= 1, \text{ if } N \leq 1 \end{aligned}$$

Recursion == **self**-reference!

$$N! = \boxed{1 * 2 * 3 * \dots * (N-1)} * N$$

↓  
(N-1)!

# Designing Recursive Functions

```
int fac(int N) {  
    if (N <= 1) {  
        return 1;  
    }  
}
```

**Base case:**

**Solution to inputs where  
the answer is simple to  
solve**

*int rest = fac(N-1);* (top of the pyramid)

*return N \* rest;*

Base case:  $N \leq 1$

General case:  $N > 1$

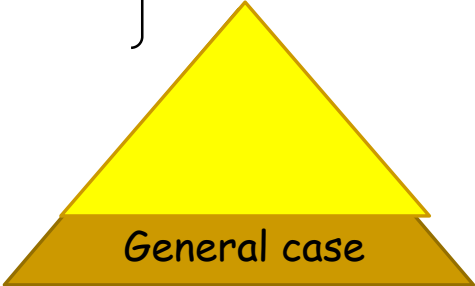
**The pyramid of computation  
for recursive problems**

# Designing Recursive Functions

```
int fac(int N) {  
    if (N <= 1) {  
        return 1; }  
    else {  
        double rest= fac(N-1) ;  
        return N* rest; }  
}
```

Base case

Recursive case



General case

*Human:* Base case and 1 step

*Computer:* Everything else

**The pyramid of computation  
for recursive problems**

Warning: *this is legal!* (no compiler errors)

```
int fac(int N) {  
    return N* fac(N-1);  
}
```

*legal != recommended*

```
int fac(int N) {  
    return N* fac(N-1);  
}
```

No *base case* -- the calls to **fac** will never stop!

Make sure you have a  
**base case**, *then* worry  
about the recursion...



# Print the numbers 1 to N recursively

```
void printInorder(int N) {
```

```
//Base case
```

```
}
```

Select the appropriate base case:

A. `cout<<N<<endl;`

B. `if (N == 1) {  
 cout<<N<<endl;`

**C.** `if (N <= 1) {  
 return;`  
`}`

D. All of the above are correct

*no stopping condition (missing return)  
would be okay if the rest of the code was placed in an else block as follows:*

```
if(N==21) {  
    cout<<N<<endl;  
} else {  
    printInOrder(N-1);  
    cout<<N<<endl;  
}
```

*See preferred style on next slide*

# Print the numbers 1 to N recursively

```
void printInorder (int N) {
```

```
    if (N <= 0) return; // Base case
```

- ~~printInorder (N-1);~~ (A)
- cout << N << endl; (B)

Choose the correct location of this statement:

```
cout << N << endl;
```

Tracing recursive code

Function call                      output

printInorder (1); → 1

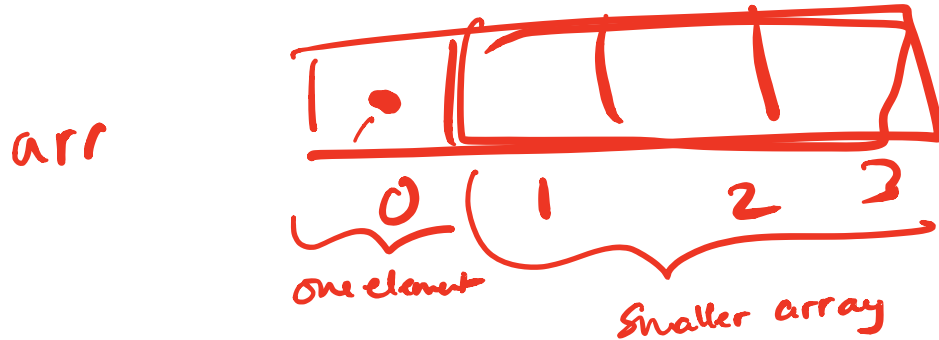
printInorder (2);

calls  
printInorder (1); → 1  
cout << 2 << endl; → 2

printInorder (3)

calls  
printInorder (2); → 2  
cout << 3 << endl; → 3

## A new way of looking at inputs



Arrays:

- Non-recursive description: **a sequence of elements**
- Recursive description: **an element, followed by a smaller array**

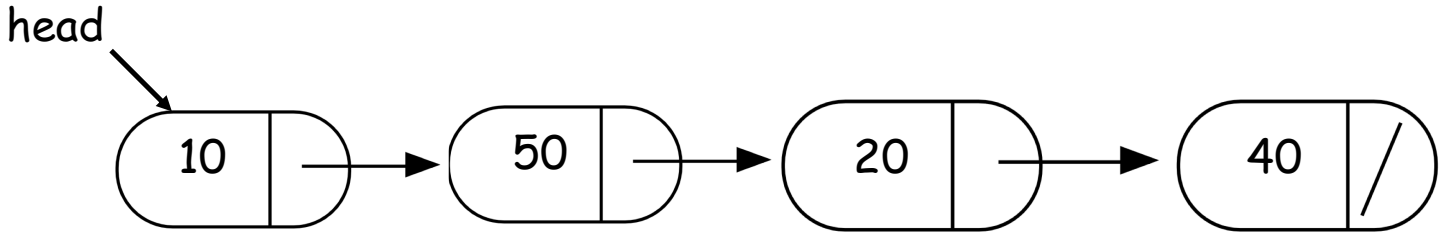
## Print all the elements of an array in order

```
void printArray(int arr[], int len) {  
    if(len <=0) return;  
    cout<<arr[0]<<endl;  
    printArray(_____, _____);  
}
```

Select the arguments to the call to printArray:

- A. (arr, len)
- B. (arr - 1, len - 1)
- C. (arr + 1, len - 1)
- D. (arr + 1, len)
- E. (arr - 1, len)

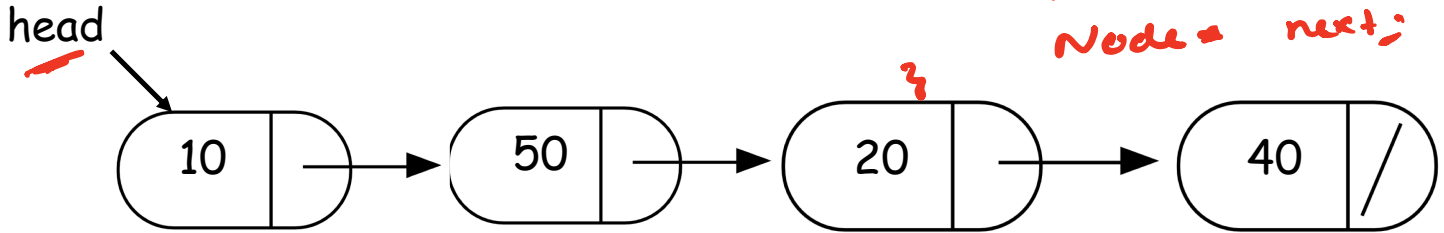
# Recursive description of a linked list



- Non-recursive description of the linked list: **chain of nodes**
- Recursive description of a linked-list: **a node, followed by a smaller linked list**

# Recursion to solve problems involving linked-lists

- Recursive description of a linked-list: **a node, followed by a smaller linked list**



Small group activity (10 minutes)

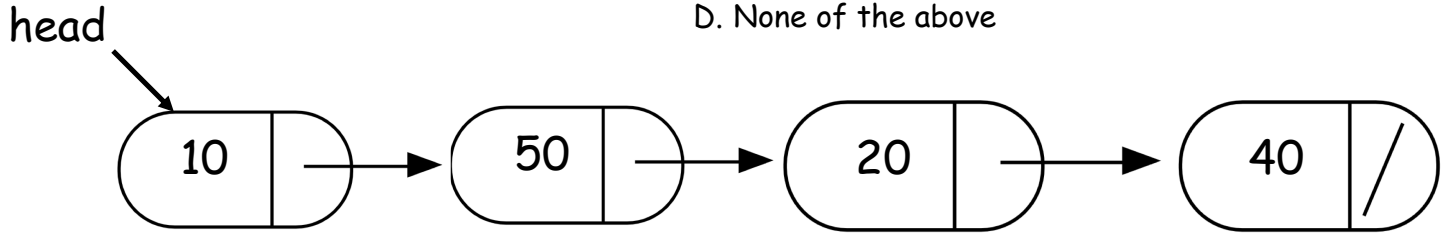
1. **Write a recursive function to return the sum of the values stored in a linked list**
2. **Share your code with the person sitting next to you and discuss**

## What's in a base case?

What happens when we execute this code on the example linked list?

- A. Returns the correct sum (120)
- B. Program crashes with a segmentation fault
- C. Program runs forever
- D. None of the above

*(missing base case)*



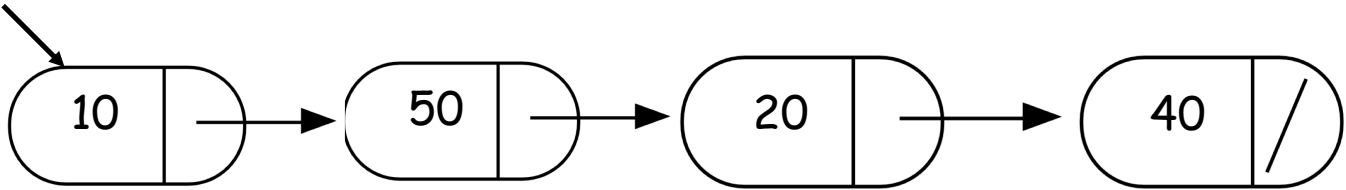
```
double sumList(Node* head){
```

```
    double sum = head->value + sumList(head->next);  
    return sum;
```

```
}
```

## Examples of recursive code

head



```
double sumList(Node* head){  
    if(!head) return 0;  
    double sum = head->value + sumList(head->next);  
    return sum;  
}
```



## Find the min element in a linked list

```
double min(Node* head){  
    // Assume the linked list has at least one node  
    assert(head);  
    // Solve the smallest version of the problem  
  
}
```

# Helper functions

- Sometimes your functions takes an input that is not easy to recurse on
- In that case define a new function with appropriate parameters: This is your helper function
- Call the helper function to perform the recursion

For example

```
double sumLinkedList(LinkedList* list){  
    return sumList(list->head); //sumList is the helper  
    //function that performs the recursion.  
}
```

# Next time

- More practice with recursion
- Final practice